

Canadian University Shooting Federation Winter Skeet Shooting Rules

- One competition will consist of 4 rounds of Skeet, each round consisting of 25 targets
- Shooters must shoot their targets in the following order:
 - Station 1: High single, Low single, then Double with High House shot first
 - Station 2: High single, Low single, Double with High House shot first
 - Station 3: High single, Low single
 - Station 4: High single, Low single
 - Station 5: High single, Low single
 - Station 6: High single, Low single, Double with Low House shot first
 - Station 7: High single, Low single, Double with Low House shot first
 - Station 8: High single, Low single, Low single
 - If an option shot was used before getting to Station 8, only one target will be shot from each house
- Option shots may be taken after a lost target, only one option shot is given to a shooter per round
- Shooters may use a 12 gauge, 20 gauge, 28 gauge or .410 bore shotgun
- Shooters may use #9 shot, #8, shot, or #7.5 shot
 - It is illegal to use and shot size greater than #7.5 shot
- If there is a tie the winner will be determined in the shootoff
 - Another round of Skeet will be played between the people who have tied, after a shooter has missed two targets they are eliminated. This continues until there is only one shooter left
 - Note: this missed targets do not have to be consecutive